

# San Marcos Revolution Policies & Procedures Manual



2019 VERSION

## 1. Introduction

This document defines the policies and procedures that govern the San Marcos Youth Soccer Revolution program as governed by the Competitive Play Committee (CPC). Revolution is the competitive soccer program for San Marcos Youth Soccer (SMYS). Revolution games are played under the jurisdiction of the Presidio Gaming League and the Coast Soccer League as members of CYSA (Cal South) and the National Premier League (NPL) as a member of U.S. Club Soccer. The policies described in this document are governed by the Board of Directors for San Marcos Youth Soccer.

## 2. Coach Selection

### A. Coach Qualifications

In order to be considered for a coaching position for the Revolution program, a candidate must meet the following qualifications:

- The candidate must have previous experience as a soccer coach of at least two years or previous experience as a college or professional player as approved by the CPC.
- The candidate must have passed or must be enrolled in the appropriate level USSF license course. Note that SMYS will reimburse our Revolution coaches for the cost of pre-approved courses. Higher level certification reimbursement is available with pre-authorization from the CPC.
- The coach must be in good standing with SMYS. Issues which could preclude this include: persons with a history of disciplinary actions, numerous complaints from parents of past teams, persons who fail to follow Revolution policies and procedures, or who have intentionally committed actions harmful to SMYS or any youth sports organization in which they participated.

### B. Coach Applications

A qualified coach must fill out an application to be considered. The application is available on the Revolution website. The completed application must be submitted to the Director of Coaching and the Director of Competitive Programs before team formation. The deadline for submitting a completed coaching application may be adjusted by the Director of Competitive Programs as required; Under special circumstances, for example, when a replacement coach is needed after teams are formed, or when there are more players at tryouts than anticipated so another team may be formed, the application can be submitted at that time. Applicants that do not provide an application will NOT be considered as a coaching candidate. Coaches who are new to the Revolution program may be asked to provide a sample practice plan or evaluation session.

The CPC and the Director of Competitive Programs will consider all completed applications from qualified candidates. The Director of Coaching will work with the CPC to prepare a list of qualified coaching candidates to submit to the Board of Directors of SMYS for approval. The Board of Directors will vote to approve or reject coach candidates.

### **C. Coach Notification**

To streamline the process of notification, applicant will be notified of receipt of application and upon team assignment or rejection of application.

### **D. Coaching Assignments**

All coaching assignments will be determined by the Director of Coaching and approved by the Competitive Play Committee. Coaches are not guaranteed to have the same team(s) as the previous season. Changes can be made at the discretion of the Director of Coaching for multiple reasons including, but not limited to, the coach fulfilling his/her coaching responsibilities, the degree of coach development during the previous season, the degree of player development during the previous season and the overall satisfaction of the team members.

### **E. Coach Compensation**

Revolution coach compensation will be determined by the CPC within the SMYS Board of Directors approved budget.

## **3. Tryouts**

### **A. Setting Dates**

The Director of Competitive Programs is responsible for setting the dates for tryouts. The schedule for tryout dates will be based on the field allocation published by the City of San Marcos.

### **B. Advertising**

Tryout dates will be posted on the SMYS and Revolution websites at least two weeks prior to the date of the tryout. The Director of Competitive Programs will make every best effort to post other advertisements, such as ads in the newspaper or flyers in the schools two weeks prior to the tryout dates.

### **C. Team Requirements**

Tryouts will be held for all divisions in which a team will be formed. A team will not be formed if a tryout is not held in that specific division.

Existing teams that have qualified to advance to a higher circuit level or wish to maintain its gaming leagues entitlement status from the previous season shall carry the minimum number of returning players required by the gaming league in which they compete. Those returning players shall be offered a spot on the team prior to tryouts. In return, players agree to attend tryouts. Teams without entitlements shall hold open tryouts for all positions on the team. A coach may decide to hold "Call Back" tryout sessions for a period of up to two weeks post tryout. If, after the two-week Call Back period, there are not enough qualified players to form a competitive team, a team will not be formed in that division. For purpose of determining "enough" qualified players to form a competitive team, a team that plays 7v7 must have at

least 7 qualified players, a team that plays 9v9 must have 9 qualified players, and a team that plays 11v11 must have 11 qualified players.

#### **D. Player Notification**

It is encouraged that all players who are invited to be on a team are notified in person, or via a phone call. However, official notification will be sent by the coach via email. In addition, all players that are not chosen to be on a team must be notified via a phone call or email within 7 days of their last tryout date.

### **4. Team Formation**

#### **A. Divisions**

- Revolution will consider providing teams in any age group older than and including the U9 division (or a birth year equivalent division).
- Revolution will consider forming multiple teams in any one circuit level if in the opinion of the Competitive Play Committee, there are enough quality players to form more than one team.

#### **B. Player Recruitment**

The underlying philosophy in team formation is to match players within their age groups with the team providing the best developmental opportunities. Revolution recognizes there are many factors that contribute to the overall development of the player and has outlined the following guidelines for team formations.

1. All players are required to be at tryouts. Players wanting to join but not able to make tryouts will need to get a tryout waiver from the Competitive Play Committee.
2. Players not attending tryouts may lose their spot on a team.
3. The higher circuit team of the age group has the right of the first offer for all new players.
  - a. New players with an offer from the higher circuit team do not have the option of playing for a lower circuit team or specifying for which team they are trying out except in the case where the player is the child of the coach.
4. So long as the lower circuit team's circuit entitlements are not negatively impacted, the higher circuit team in the age group may offer a spot/(s) to returning players of lower circuit teams. The returning players are not obligated to take the offer but are encouraged to consider the opportunity.
5. Returning players that are offered a spot on the higher circuit team may choose to stay with the lower circuit team.
6. In the time following initial team formation the higher circuit team does NOT have priority in recruiting players from any other teams which have already been formed.
7. For internal recruitment purposes, the Revolution team rosters are considered frozen after the SMYS Recreation rosters have been finalized. After that date, internal recruitment from SMYS

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Recreation or Revolution teams is prohibited. Recruitment from outside the league is permitted up to the Cal South roster freeze date.

8. If a player wishes to try out for two age groups and the higher rated team (for example, SDDA flight 2 versus Presidio AA-A) is in the younger age group, that player will only be offered a spot on the younger team. If the higher rated team is in the older division, the player will have the opportunity to choose between the teams.
9. It is strongly encouraged that any player who had been invited to the team, but who has demonstrated that they will not be a contributing member of the team, be removed from the team by July 1.
10. In cases where a player tries out for only one division and is selected for a team in that age group, an older team is not allowed to recruit that player.

A team shall be considered initially formed once the team roster has been submitted and accepted by the Director of Competitive Programs. For age groups with more than one team, both team rosters must be submitted and accepted by the Director of Competitive Programs before either team is considered initially formed.

### C. Player Transfers

Player transfers between teams are governed by the rules by Cal South.

### D. San Marcos Residency

Note that the city of San Marcos requires every league to have 70% players that live in San Marcos. With that in mind, if two players are evaluated at the same level, San Marcos city residency will be used as the first tie breaker on who makes the team. The goal is to have each Revolution roster contain at least 60% players with San Marcos residency.

### E. Team Formation Date

Teams must be formed by three weeks before the Presidio rosters are turned in. A team is only considered to be formed when the number of fielded players in that division have committed financially to the team.

## 5. Financial Procedures

All monies paid on behalf of a player or team must be paid through official SMYS financial channels. This could be either the CFO, the Revolution Treasurer, or a person designated by the CFO. If a team official buys something for a player or a team (e.g. socks, tournament entry fee), the team official who made the payment will be reimbursed by Revolution once the appropriate funds have been deposited in the team account. The Revolution approved reimbursement form must be used to be reimbursed. This is required because SMYS is a 501(c)3 corporation and must meet the auditing standards required for non-profit corporations.

## A. Registration Fees

Registration fees for the Revolution program will be determined by the Competitive Play Committee and approved by the Board of Directors. This needs to take place prior to the beginning of try-outs. Registration fees cover player fees, training, operational expenses, and insurance. **Uniforms will need to be purchased separately by the parents. Registration fees do NOT cover the cost of tournaments, backpacks, spirit wear, etc.**

## B. Additional Fees

Player uniform costs are not included in the registration fees. Uniforms will be ordered and paid for by the player. Additional fees for team apparel, tournaments, and other expenses will vary from team to team. Money for extra items will not be accepted for any player whose registration fees are not up to date.

If the registration fees for a player are delinquent, any fees that are paid for the extras described above will instead be applied to cover the delinquent registration fees.

## C. Payment Procedures

A non-refundable deposit of \$250 is due within 10 days after the final tryout date to secure a player's spot on a San Marcos Revolution team. This deposit will count toward the registration fees for that player. The remainder of the registrations fees can be paid either in one payment, or in monthly installments. The first payment in either case must be paid by the date established by the Competitive Play Committee for that team. No player can play in a tournament with a San Marcos Revolution team unless their payments are up to date one week before that tournament begins. This time allows for processing of payments and generation of player cards.

Registration payments will be accepted online through the Cal South registration program, or by mail, or in person to the CFO or the Revolution Treasurer. Team managers can receive registration payments and deliver them to the CFO, the Revolution Treasurer, or a staff member designated by the CFO. Note that a receipt for payments must be provided by whoever receives the payment.

A player cannot play on any Revolution team in the fall season before they have paid their fees. Players who are not up to date on their payments by the required dates will be removed from the team.

## D. Revolution General Fund

The general fund is made up of the proceeds from Revolution fundraisers and monetary donations from league sponsors. 75% of these funds will be available to be spent in the year in which they are collected. For example, these funds can be used for tournament entry fees, coaching equipment, or specific training sessions. 25% of these funds will be set aside for use in the future, for example, financial aid.

The Revolution general fund shall be allocated in a manner agreed to by the Competitive Play Committee with input from the coaches. The spending decisions for the general fund shall be approved by the Competitive Play Committee. Team specific fundraisers are encouraged and all profits from these

fundraisers will go into the individual team's account. Team fundraisers may not leverage league resources. One example of a league resource is a fundraiser at the fields on game day (because the league uses the snack bar as a fund raiser). Note that team sponsors do not get the same benefits as league sponsors. For example, they may not get their names on spirit wear, backpacks or warm-ups and they do not get their names on the league web sites.

## E. Refund Policy

Revolution will issue refunds for the full registration fee minus the non-refundable \$250 deposit paid to any player who voluntarily leaves the Revolution program prior to one month following the first official tryout date. Between one month and two months following the first official tryout date, refunds will be issued for one half (1/2) of the full registration fee. Between two months and three months following the first official tryout date, refunds will be issued for one fourth (1/4) of the full registration fee. After three months following the first official tryout date, no refunds will be given to players who voluntarily leave the Revolution program except in the case of extraordinary circumstances. If a player is removed from the team by the coach due to non-disciplinary reasons prior to the Presidio roster freeze date, a full refund will be issued to the player. With the approval of the PAD Committee, players may be dropped from the team for disciplinary reasons. Refunds for players removed for disciplinary reasons will follow the rules described above. Note that since the players directly pay for their own uniforms, the cost of uniforms is non-refundable.

## 6. Presidio Player Cards

All Revolution player cards are the property of the player and will be provided to that player upon request. Generation of player cards may take up to two weeks.

## 7. Playing Time

Revolution is committed to providing high quality teams. This can only be accomplished if each team has players who have the qualities necessary to succeed in the Revolution program. To ensure that coaches select highly skilled players and to ensure that those players are given the opportunity to continue developing their soccer skills, minimum playing time will be determined by the table below.

There will be cases where a player has not "earned" significant playing time. Some qualifiers for reduction in playing time might be:

- Inconsistent attendance at practices
- Poor attitude during games and practices
- Lack of effort during games and practices

If a player is having problems like those described above, the coach must inform the player, the parent(s)/guardian(s) of the player and the Director of Coaching. The Competitive Play Committee will be

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informed and consulted for any concerns beyond one game. In all instances, the reason must be given, and a description of resolution of the situation must be included in the correspondence.

There are situations where a player should have less playing time and the coach can make that decision during the game. Some examples of valid reasons to shorten playing time are listed below, although other valid reasons may exist.

- Player injury (or concern for their safety)
- Poor sportsmanship (warranting warnings from the referee)
- Poor attitude towards teammates, coaches, or opponents
- Lack of effort/hustle/focus (i.e. having a bad day)

Note that if a player misses a game or requests to be taken out of a game (for example, due to sickness), the coach is under no obligation to include that game in the average playing time calculation.

### Minimum Playing Time by Position <sup>a b</sup>

Age Group / Division	Field Players	Backup Goalkeepers <sup>c</sup>
U09/U10	50%	50%
U11/U12	50%	50%
U13/U14	50% <sup>d</sup>	33%
U15/U16	33%	25%
U17/U18/U19	25%	No Min

a. Season average for games that player is present  
b. Average for a tournament that player is present  
c. A Backup Goalkeeper is not a Field Player  
d. 33% for SDDA or equivalent teams

## 8. Tournaments

A Revolution team can participate in a tournament only using players on that team that are current on their payment schedule for the calendar year. Players who are not current on their payments will not be allowed to play in tournaments. Furthermore, if a team entering a tournament needs to borrow players from another Revolution team, those players must also be current on their payment schedule for the calendar year. Player cards will only be provided to players that are current on their fees for that calendar year. Players from other leagues may be invited as a quest player to a tournament if they are in good



standing with Revolution and the tournament rules allow. Play time of guest players should be equivalent with regular team players.

## **9. Financial Aid**

The Competitive Play Committee will determine the financial aid budget for the Revolution program as part of the Revolution budget approved by the Board of Directors prior to team formation. In order to be considered for financial aid, the parents/guardians for any player will be required to fill out an application form. The financial aid will be distributed at the discretion of the Competitive Play Committee. Revolution encourages volunteerism from all our members. Families on financial aid are required to give back to the organization which financially supports their player.

## **10. Protests, Appeals, and Discipline (PAD) Committee**

SMYS has a PAD (Protests, Appeals, and Discipline) Committee that is responsible for assessing disciplinary penalties against any member of the SMYS program, including the Revolution program. The PAD has the authority to review the behavior of any person whose behavior is considered damaging to SMYS, Revolution, or the welfare of the players. Any person who is under consideration for discipline will have the option to provide a defense of their behavior and will also have the opportunity to appeal the decision of the PAD committee. Penalties can be assessed to coaches, players, or family members. Penalties can range from written warnings, suspensions for one or more games, or even removal from the Revolution program. Examples of behavior that will lead to a review by the PAD include, but are not limited to:

- A coach or team manager who steals money from the Revolution program.
- Any member or guest of the Revolution program who assaults or physically harms another during a Revolution event.
- Any member or guest of the Revolution program whose behavior in front of the players is detrimental to the program, team, or player.
- A coach who has been warned about adhering to the playing time policy and continues to give a player less playing time than is required defined by section 7 Playing Time.
- Any member of the Revolution program who has been expelled from multiple games over the course of the season.
- Players that do not adhere to the Player Code of Conduct.

When a Revolution member is being reviewed by the PAD, the Director of Competitive Programs or Director of Coaching will be invited to act as a voting member of the PAD, unless there is a conflict of interest.

## **11. Sponsorship & Fundraising**

### **A. League Sponsors**

Each San Marcos Revolution team is required to provide \$500 in league sponsorship money. In order for league sponsors to receive all of the benefits entitled to them, league sponsors must commit by May 31. For certain sponsorship levels, sponsors obtained after May 31<sup>st</sup> may not receive all the benefits entitled to them including, but not limited to, placement of their corporate logo on the Revolution practice shirts.

### **B. Team Donors**

Each team is encouraged to solicit team donors to provide funds for that specific team. All of that donation will go into the team fund. This can be done only after a league sponsor is found by that team. These are NOT league sponsors because they do NOT get special visibility in the program. If the team does not secure the minimum of \$500 in league sponsorship, money will be taken out of the team account and/or team donor funds until the \$500 league sponsorship requirement is met.

### **C. Player Sponsors**

The Revolution program will accept sponsorship directed towards an individual player. Note that player sponsors will NOT get special visibility in the program.

### **D. Sponsorship Payments**

Sponsor or donor payments will be accepted in checks payable to San Marcos Revolution and delivered to the CFO, the Treasurer of the Revolution program, or a staff member designated by the CFO.

### **E. Fundraising**

Teams are encouraged to seek fundraising opportunities to offset the cost of tournaments or other team events. All fundraising opportunities involving the use of the San Marcos Revolution name or logo must be pre-approved by the Director of Competitive Programs.

## **12. Revolution Administration**

The Revolution program is governed by the San Marcos Youth Soccer Board of Directors. All appointed positions must receive approval from the Director of Competitive Programs. Furthermore, if a staff position performs duties directly affiliated with the responsibilities of a member of the SMYS Board of Directors, the appointee may also need to be approved by that board member. When this is the case, it is noted in the description section below. The Revolution staff may be made up of the following positions, but not all positions need to be filled.

Note that the Director of Competitive Programs is a member of the SMYS Board of Directors. The Director is responsible for overseeing the day to day operation of the Revolution program. This includes verifying that all operation of the teams and coaches conforms to the policies described in this document. The Director is also responsible for selecting all Revolution staff positions.

## **A. Competitive Play Committee**

The Competitive Play Committee (CPC) is made up of five members including the President of SMYS, the Director of Competitive Programs, one person selected by the Director of Competitive Programs, and two additional members appointed by the President of SMYS. The purpose of the Competitive Play Committee is to establish the parameters for operating the Revolution program for the year to ensure that the Revolution program operates in a manner consistent with the best interests of SMYS. This includes, but is not limited to, generating the Revolution policy document, generating the Revolution budget for the calendar year, and recommending the coaches for the following year. Note that all three of these items must receive final approval from the SMYS Board of Directors. -The Committee may also meet at other times to modify their previous work, or to provide guidance when the situation requires it.

Note that other people may be called into work as a smaller team on one of the items, prior to completion by the Competitive Play Committee. For example, the Revolution Treasurer may do initial work on the budget, even if they are not on the Competitive Play Committee.

## **B. Director of Coaching**

The Director of Coaching is not a member of the SMYS board and does not hold voting rights. He/she is an employee of SMYS. He/She is recommended by the Competitive Play Committee and approved by the Board of Directors. He/She works directly with the Director of Competitive Programs and reports to the Board of Directors. The Director of Coaching responsibilities include, but are not limited to the following:

- Revolution coach and player education and development.
- Establishment and implementation of a Revolution coaching curriculum.
- Provide coach assessments based on observations made over the course of the season. As a minimum, coach assessments will be made mid-year, before and in support of coach selection and on an ad hoc basis as required.
- Responsible to administer and run approved skills camps open to either all SMYS players or geared toward Revolution competitive players. Players from outside of SMYS are welcome to attend camps.
- Run training clinics for Revolution players.
- Run coach training sessions.
- Establish or approve the playing level of the team.
- Holds first right of refusal on all advanced coaching licensing approvals.

## **C. Associate Director of Coaching**

The Associate Director of Coaching is not a member of the SMYS board and does not hold voting rights. He/she is an employee of SMYS. He/She is recommended by the Competitive Play Committee and approved by the Board of Directors. He/She works directly with the Director of Competitive Programs and the Director of Coaching. The Associate Director of Coaching responsibilities include, but are not limited to the following:

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- Revolution coach and player education and development.
- Implementation of a Revolution coaching curriculum.
- Provide coach assessments based on observations made over the course of the season. As a minimum, coach assessments will be made mid-year, before and in support of coach selection and on an ad hoc basis as required.
- Responsible to administer and run approved skills camps open to either all SMYS players or geared toward Revolution competitive players. Players from outside of SMYS are welcome to attend camps.
- Run training clinics for Revolution players.
- Run coach training sessions.
- Assist with establishing the playing level of the team.

### **D. Technical Director**

The Technical Director is not a member of the SMYS board and does not hold voting rights. He/she is an employee of SMYS. He/She is recommended by the Competitive Play Committee and approved by the Board of Directors. He/She works directly with the Director of Competitive Programs and the Director of Coaching. The Technical Director responsibilities include, but are not limited to the following:

- Revolution coach and player education and development.
- Implementation of a Revolution coaching curriculum.
- Provide coach assessments based on observations made over the course of the season. As a minimum, coach assessments will be made mid-year, before and in support of coach selection and on an ad hoc basis as required.
- Responsible to administer and run approved skills camps open to either all SMYS players or geared toward Revolution competitive players. Players from outside of SMYS are welcome to attend camps.
- Run training clinics for Revolution players.
- Run coach training sessions.
- Assist with establishing the playing level of the team.
- Focus on the technical development of the players at the youngest ages.

### **E. Head Coaches**

The head coaches are responsible for the training of their team and establishing their support positions like team managers and assistant coaches. The head coach is responsible for setting practice times within the league schedule, planning multiple practices a week, and for managing the games effectively. Head coaches must attend all mandatory coach meetings or make sure that there is an appropriate replacement representing the team. The head coach must attend a minimum number of coach training sessions organized by the Director of Coaching per the coaching contract. The coach must adhere to all applicable policies described in this document. The head coach is an appointed position.

## **F. Team Managers**

It is strongly recommended that each Revolution team have a team manager. Team managers are responsible for the internal communication of their team. They will work with the coach to make sure that all team events are organized appropriately. The team manager must attend all team manager meetings or make sure that there is an appropriate replacement representing their team. The team manager will be responsible for collecting money from the team and depositing it in the team account or delivering that money to the CFO, the Revolution Treasurer, or a staff member appointed by the CFO. The team manager is responsible for maintaining the team folder, which must include as a minimum the player registration forms, player birth certificates and player cards. Team check-in at all season and tournament games is the responsibility of the team manager. The team manager is appointed by the coach.

## **G. Treasurer**

The Revolution Treasurer will collect, track, deposit, and distribute all money for the Revolution program. The treasurer will prepare a monthly report for the Director of Competitive Programs and the CFO to be presented to the Board of Directors. The Treasurer is a staff position appointed by the Director of Competitive Programs and approved by the CFO. If a Treasurer is not approved by the CFO, the CFO will take on the responsibilities of the treasurer.

## **H. Secretary**

The San Marcos Revolution Secretary will be responsible for all club communications. The secretary will be responsible for scheduling all club meetings and reserving the venue for all meetings. The secretary will take the minutes at all meetings and distribute the meeting minutes to the Competitive Play Committee within one week of the meeting date. The Secretary will be responsible for the club newsletter to be distributed to all club members at least bi-monthly. The Secretary is responsible for ensuring that all required forms, applications and paperwork are properly completed and submitted to the appropriate entities (Presidio, Cal South, etc.) by the specified deadlines. The Secretary is a staff position appointed by the Director of Competitive Programs and approved by the Executive Administrator for SMYS.

## **I. Purchaser**

The Revolution Purchaser is responsible for obtaining multiple uniform and apparel options to be presented and by approved by the Competitive Play Committee. Once an option has been approved, the Purchaser is responsible for coordinating and negotiating a final contract with a third-party uniform and apparel supplier which also must be approved by the Competitive Play Committee. The Purchaser will also facilitate a uniform try-on event, coordinate the printing of sponsor logos on practice and/or warm up jerseys, purchase banners, pop-ups, or other marketing items, and distribute items to the appropriate teams. The Purchaser is a staff position appointed by the Director of Competitive Programs and approved by the SMYS Director of Purchasing.

## **J. Registrar**

The Revolution Registrar will collect all paperwork from players and volunteers. The registrar will ensure that all paperwork is correctly entered into the software application used by Revolution and/or Cal South. The registrar will generate the required player and administrator cards. The Registrar is a staff position appointed by the Director of Competitive Programs and approved by the SMYS Director of Registration.

## **K. Sponsorship Coordinator**

The Revolution Sponsorship Coordinator will work with team managers to find at least one sponsor for each team, and to find as many league sponsors as possible. One avenue is to maintain a consistent relationship with the sponsors for the previous year. The sponsorship coordinator will be responsible for setting up all sponsor appreciation activities. The Sponsorship Coordinator is a position appointed by the Director of Competitive Programs and approved by the SMYS Director of Sponsorship. All sponsorship opportunities must be approved by the Director of Competitive Programs and the SMYS Executive Committee.

## **L. Fundraising Coordinator**

This Revolution Fundraising Coordinator will coordinate all fundraising opportunities for the Revolution program. This position is appointed by the Director of Competitive Programs and approved by the SMYS CFO. All fundraising events must be approved by the Director of Competitive Programs and the SMYS Executive Committee.

## **M. Field and Equipment Coordinator**

The Revolution Field and Equipment Coordinator is responsible for obtaining requests for practice fields and for allocating the use of practice fields. The field coordinator will generate a tentative field assignment list which must be approved by the Director of Competitive Programs prior to distribution to the coaches. She/he is also responsible for the coordination of goals, nets, corner flags, balls, and any other field equipment necessary for the program. This position is appointed by the Director of Competitive Programs.

## **N. Game Scheduler**

The Revolution Game Scheduler is responsible for scheduling and rescheduling all league games for all Revolution teams. The scheduler will work closely with the SMYS Director of Scheduling to ensure that game fields are utilized efficiently and equitably between Revolution and recreational games. This position is appointed by the Director of Competitive Programs and approved by the SMYS Director of Scheduling.

## **O. Web Master**

The Revolution Web Master will maintain the Revolution web site and is responsible for ensuring that the content is up to date and accurate. Should there be a disagreement on content, the SMYS Executive Committee will have the final say in what is appropriate. This position is appointed by the Director of Competitive Programs.

### **13. Trademark and Intellectual Property**

“San Marcos Youth Soccer”, “SMYS”, “SMYS Revolution”, “San Marcos Youth Soccer Revolution”, “SM Revolution” and “San Marcos Revolution” are all trademarks of San Marcos Youth Soccer (also known as SMYS). They are all the intellectual property of SMYS and their use without the permission of SMYS is forbidden. A request to use any of these names will be made to and provided by the SMYS Board of Directors.

### **14. Amendments to This Document**

Subject to any provisions of these policies and procedures, this document, or any part of it, may be altered, amended, or repealed and new policies and procedures adopted by the affirmative vote of a majority of the Competitive Play Committee with final approval of the SMYS Board of Directors.